

Three Little Bags

A Rising Stars!® Performance-Based Instant Challenge
Team Copy

Challenge: Your challenge is to PERFORM a story about a creature who is hungry all the time and the visitors who bring him food-filled bags.

Time: You will have 5 minutes to plan your story and 2 minutes to perform it.

The Scene: Once upon a time there was a creature that was hungry all the time, but nothing filled the creature up. One day the creature was visited by some strangers from a faraway land who brought bags with them, filled with food. The creature tried one food after another, and what do you think happened?

- Your challenge is to answer this question.
- You will perform a story about the creature, the visitors and the bags filled with food.

Materials:

- 3 paper bags
- your IMAGINATION

Your team should try to . . .

- A. Use your imagination to make up a story about a creature who is hungry all the time
- B. Use your imagination to make the visitors who bring the creature food as funny or interesting as you can
- C. Use your imagination to make the food in the 3 bags as funny or interesting as you can
- D. Make sure everybody gets to tell or act out part of the story



Three Little Bags

A Rising Stars!® Performance-Based Instant Challenge
Appraiser Copy

Challenge: Your challenge is to PERFORM a story about a creature who is hungry all the time and the visitors who bring him food-filled bags.

Time: You will have 5 minutes to plan your story and 2 minutes to perform it.

The Scene: Once upon a time there was a creature that was hungry all the time, but nothing filled the creature up. One day the creature was visited by some strangers from a faraway land who brought bags with them, filled with food. The creature tried one food after another, and what do you think happened?

- Your challenge is to answer this question.
- You will perform a story about the creature, the visitors and the bags filled with food.

Materials:

- 3 paper bags
- your IMAGINATION

Your team should try to . . .

- A. Use your imagination to make up a story about a creature who is hungry all the time
- B. Use your imagination to make the visitors who bring the creature food as funny or interesting as you can
- C. Use your imagination to make the food in the 3 bags as funny or interesting as you can
- D. Make sure everybody gets to tell or act out part of the story



Team Assessment

Three Little Bags

A Rising Stars!® Performance-Based Instant Challenge

Evaluators: Place a mark along the continuum for the assessments. This process will help the team see where its strengths lie, as well as areas for discussion and improvement. (Source for this page's content: Minnesota Destination Imagination, <http://www.mndi.org>)

1. Did the solution match what the team was asked to do in the challenge?

Not complete.	Finished, but just barely.	Finished with time to spare, and time to rehearse.
---------------	----------------------------	--

2. Did the team develop a well-organized plan of action to solve the challenge?

Were disorganized. Did not make a plan.	Sort of knew what they wanted to do and how.	Jumped right in on a plan and carried it out with flair.
---	--	--

3. Was the team aware of time-management issues and constraints?

Time flew and team didn't realize it.	Was aware of the time and tried to use it well.	Monitored time, worked efficiently and had time to think.
---------------------------------------	---	---

4. Did team members interact and depend on each other?

They were individuals, wanting own way; dominators.	Looked to each other for ideas and support.	Fed off each other and multiplied the outcome; each felt great at the end.
---	---	--

5. Did everyone in the Instant Challenge participate?

A couple of strong voices; others were invisible.	Most participated and added to the challenge.	Each member played a role and was affirmed for it.
---	---	--

6. Did the team listen and follow directions?

Not completely; jumped to conclusions and wasted time.	Knew what they had to do; knew what was expected.	Follow to a "T" . . . played the game with confidence!
--	---	--

7. Was the solution creative/unique?

Predictable, obvious solution.	Tried to change the obvious to unusual application/outcome.	One-of-a-kind; out-of-the-blue; clever.
--------------------------------	---	---

8. How creatively did the team use the materials provided?

Predictable and expected use of the components.	New twists to some common items.	Off-the-wall uses for items; items showed outstanding skill or knowledge of team members.
---	----------------------------------	---

Comments (use reverse if necessary):

