

APPRAISER COPY

Destination ImagiNation®
Instant Challenge
2006 Regional Competition – Entry Level
BELIEVE IT OR NOT

Challenge: You are to present a **PERFORMANCE** in which you present 3 different ideas for what a discovery could be.

Time: You will have up to 4 minutes to use your **IMAGINATION** to plan your **PERFORMANCE**, and then up to 2 minutes to present your **PERFORMANCE**.

The Scene: Your team has just made an amazing discovery. But where were you when the discovery was made and what does the discovery mean? Your team should create 3 different ideas as to what you have discovered—believe it or not!

•**Part One** (4 minutes): Plan your **PERFORMANCE**. You should write down where you made the discovery on the 2 sheets of paper the Appraisers will give you. At the end of Part One, you should give one of these sheets to the Appraisers.

•**Part Two** (2 minutes): Present your **PERFORMANCE**. In the **PERFORMANCE** you should make sure the Appraisers know where the discovery was made and the 3 ideas for what the discovery could be.

Materials:

Each team will receive 2 sheets of paper on which you can tell where the discovery was made. Your team also will have a piece of paper and pencil to use as you plan and present your **PERFORMANCE**.

Scoring: You will receive up to

- A. 15 points for the creativity of where the discovery was made.
- B. 15 points (45 points maximum) for the creativity of each idea for what the discovery could be.
- C. 20 points for the creativity of your **PERFORMANCE**.
- D. 20 points for how well your team works together.

TEAM COPY

Destination ImagiNation®
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Time: You will have up to 4 minutes to use your **IMAGINATION** to plan your **PERFORMANCE**, and then up to 2 minutes to present your **PERFORMANCE**.

The Scene: Your team has just made an amazing discovery. But where were you when the discovery was made and what does the discovery mean? Your team should create 3 different ideas as to what you have discovered—believe it or not!

Part One (4 minutes):

- Plan your **PERFORMANCE**.
- You should write down where you made the discovery on the 2 sheets of paper the Appraisers will give you.
- At the end of Part One, you should give one of these sheets to the Appraisers.

Part Two (2 minutes):

- Present your **PERFORMANCE**.
- In the **PERFORMANCE** you should make sure the Appraisers know where the discovery was made and the 3 ideas for what the discovery could be.

Materials:

Each team will receive 2 sheets of paper on which you can tell where the discovery was made. Your team also will have a piece of paper and pencil to use as you plan and present your **PERFORMANCE**.

Scoring: You will receive up to

- 15 points for the creativity of where the discovery was made.
- 15 points (45 points maximum) for the creativity of each idea for what the discovery could be.
- 20 points for the creativity of your **PERFORMANCE**.
- 20 points for how well your team works together.

Following the Tournament, all copies of this Challenge must be collected and destroyed.

Destination ImagiNation® Instant Challenge BELIEVE IT OR NOT APPRAISER RUBRICS

RUBRIC FOR APPRAISING CREATIVITY OF WHERE DISCOVERY WAS MADE

Points	1 – 4	5 – 7	8 – 11	12 – 15
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • There is a theme • The solution is complete • Solved with related elements 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • Chiefly original work 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW!

RUBRIC FOR APPRAISING CREATIVITY OF IDEAS OF WHAT DISCOVERY COULD BE

Points	1 – 4	5 – 7	8 – 11	12 – 15
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • There is a theme • The solution is complete • Solved with related elements 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • Chiefly original work 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW!

RUBRIC FOR APPRAISING CREATIVITY OF PERFORMANCE

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies • Attempt at application • Solved with marginal addition 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • There is a theme • The solution is complete • Solved with related elements 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • There is synthesis • Chiefly original work • Solved with integration 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW! • Unrelated elements synthesized to create a new idea • Solved by innovation

RUBRIC FOR APPRAISING TEAMWORK

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Dominating individual who limits participation of others • Cooperation is minimal • Little sharing of ideas 	<ul style="list-style-type: none"> • Some evidence of individual team member roles • Some cooperation • Some evidence of accepting ideas of others 	<ul style="list-style-type: none"> • Acceptance of team roles above average • Good cooperation • Sharing and acceptance of ideas of others 	<ul style="list-style-type: none"> • Leadership and team roles are easily identified • Diversity of skills mutually respected and evident • Team dynamics are exemplary

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ANSWER THE FOLLOWING QUESTION:

- 1. WHERE WAS THE DISCOVERY
MADE?**
-

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Team Name: _____ Level: E M S U

Membership Number: _____ Team Challenge: _____

Appraiser's Name: _____

BELIEVE IT OR NOT

INSTANT CHALLENGE INDIVIDUAL SCORE SHEET

Score Element	Range	Team Score
A. Creativity of where discovery was made	0 or 1 – 15	
B. Creativity of idea #1	0 or 1 – 15	
Creativity of idea #2	0 or 1 – 15	
Creativity of idea #3	0 or 1 – 15	
C. Creativity of PERFORMANCE	1 – 20	
D. Teamwork	1 – 20	
Total		

Note: Team score elements should be recorded in whole numbers. (No fractions or decimals.) In score elements A and B, the team should receive 0 points if the elements are not included in the **PERFORMANCE**.

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Team Name: _____ Level: E M S U

Membership Number: _____ Team Challenge: _____

BELIEVE IT OR NOT

INSTANT CHALLENGE MASTER SCORE SHEET

Appraiser's Name	Total Score
1.	
2.	
3.	
4.	
Add 1 + 2 + 3 + 4	E.
Divide E by # of Appraisers	F.

NOTE: The division in the final step should be carried out to 3 decimal places.

INSTANT CHALLENGE SCORE

G.

NOTE: Rewrite the final score in the box above. The final score should be rounded to 2 decimal points. Round up if the third decimal is 5 or more.