

**Destination ImagiNation®**  
***Instant Challenge***  
2003 Regional Competition – Advanced Level  
**BAND-AIDS**

**Challenge:** Your **TASK** is to create musical instruments and costumes and then present a **PERFORMANCE** in which team members use the instruments and costumes they have created.

**Time:** You will have up to 5 minutes to use your **IMAGINATION** to create and build the instruments and costumes, as well as practice, and up to 2 minutes to present your **PERFORMANCE**.

**The Scene:** Your band has been invited to give a **PERFORMANCE**. However, upon arrival at the place where you are to perform, you find that the only package for you is one marked “Band-Aids.” Your instruments and costumes have not arrived!

•**Part One** (5 minutes): Using only the materials in the box, construct at least 3 different instruments and 3 different costumes. You may talk during Part One, as well as practice your **PERFORMANCE**.

•**Part Two** (2 minutes): Present a **PERFORMANCE** using your instruments and costumes. The instruments may be played in any way that you choose but **ALL SOUND** must be generated using instruments made from the materials in the box. Members of your team may **NOT** talk in Part Two except to introduce the **PERFORMANCE**.

**Materials (found inside cardboard box):**

4 Rubber Bands	1 Empty Plastic Bottle	1 Paper Bag	1 Large Trash Bag
1 Head Band	2 Pieces of Newspaper	1 Piece of Foil	1 Large Craft Stick
6 Labels	12 in (30 cm) of Wax Paper	1 Pencil	6 Assorted Band-Aid™s

Your materials also include 3 pairs of scissors and 3 colored markers; however, these materials may not be part of your **PERFORMANCE**. In addition, a piece of paper and a pencil will be available for your team to use as you prepare your **PERFORMANCE**.

**Scoring:** You will receive up to

- A. 25 points for the creativity of your instruments.
- B. 25 points for the creativity of your costumes.
- C. 30 points for the creativity of your **PERFORMANCE**.
- D. 20 points for how well your team works together.

# Destination ImagiNation®

## *Instant Challenge*

### BAND-AIDS

## APPRAISER RUBRICS

### RUBRIC FOR APPRAISING THE CREATIVITY OF INSTRUMENTS AND COSTUMES

Points	1 – 7	8 – 13	14 – 19	20 – 25
Qualities	<ul style="list-style-type: none"> <li>• Creativity is present and it's somewhat enhanced</li> <li>• The solution applies</li> </ul>	<ul style="list-style-type: none"> <li>• Creativity is present and it's relevant</li> <li>• The solution is complete</li> </ul>	<ul style="list-style-type: none"> <li>• Creativity is present and it's integrated</li> <li>• Chiefly original work</li> </ul>	<ul style="list-style-type: none"> <li>• Creativity is there and it's innovative</li> <li>• AHA! WOW!</li> </ul>

### RUBRIC FOR APPRAISING CREATIVITY OF PERFORMANCE

Points	1 – 8	9 – 15	16 – 22	23 – 30
Qualities	<ul style="list-style-type: none"> <li>• Creativity is present and it's somewhat enhanced</li> <li>• The solution applies</li> <li>• Attempt at application</li> <li>• Solved with marginal addition</li> </ul>	<ul style="list-style-type: none"> <li>• Creativity is present and it's relevant</li> <li>• There is a theme</li> <li>• The solution is complete</li> <li>• Solved with related elements</li> </ul>	<ul style="list-style-type: none"> <li>• Creativity is present and it's integrated</li> <li>• There is synthesis</li> <li>• Chiefly original work</li> <li>• Solved with integration</li> </ul>	<ul style="list-style-type: none"> <li>• Creativity is there and it's innovative</li> <li>• AHA! WOW!</li> <li>• Unrelated elements synthesized to create a new idea</li> <li>• Solved by innovation</li> </ul>

### RUBRIC FOR APPRAISING TEAMWORK

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> <li>• Dominating individual who limits participation of others</li> <li>• Cooperation is minimal</li> <li>• Little sharing of ideas</li> </ul>	<ul style="list-style-type: none"> <li>• Some evidence of individual team member roles</li> <li>• Some cooperation</li> <li>• Some evidence of accepting ideas of others</li> </ul>	<ul style="list-style-type: none"> <li>• Acceptance of team roles above average</li> <li>• Good cooperation</li> <li>• Sharing and acceptance of ideas of others</li> </ul>	<ul style="list-style-type: none"> <li>• Leadership and team roles are easily identified</li> <li>• Diversity of skills mutually respected and evident</li> <li>• Team dynamics are exemplary</li> </ul>

## Destination ImagiNation® **BAND-AIDS**

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**Part Two** (2 minutes):

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## BAND-AIDS

# Materials (found in cardboard box):

(Tape to Table)

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- 1 Empty Plastic Bottle
- 1 Paper Bag
- 1 Large Trash Bag
- 1 Head Band
- 2 Pieces of Newspaper
- 1 Piece of Foil
- 1 Large Craft Stick
- 6 Labels
- 12 in (30 cm) of Wax Paper
- 1 Pencil
- 6 Assorted Band-Aid™s

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# Destination ImagiNation®

Team Name: \_\_\_\_\_ Level: P E M S U

Passport Number: \_\_\_\_\_ Team Challenge: \_\_\_\_\_

Appraiser's Name: \_\_\_\_\_

## BAND-AIDS

### INSTANT CHALLENGE INDIVIDUAL SCORE SHEET

Score Element	Range	Team Score
A. Creativity of Instruments	0 or 1 – 25	
B. Creativity of Costumes	0 or 1 – 25	
C. Creativity of <b>PERFORMANCE</b>	1 – 30	
D. Teamwork	1 – 20	
Total		

Note: Team score elements should be recorded in whole numbers. (No fractions or decimals.) In score elements A and B, the team should receive 0 points if 3 instruments or 3 costumes, respectively, are not included in the **PERFORMANCE**.

# Destination ImagiNation®

Team Name: \_\_\_\_\_ Level: P E M S U

Passport Number: \_\_\_\_\_ Team Challenge: \_\_\_\_\_

Appraiser's Name: \_\_\_\_\_

## BAND-AIDS

### INSTANT CHALLENGE MASTER SCORE SHEET

Appraiser's Name	Total Score
1.	
2.	
3.	
4.	
Add 1 + 2 + 3 + 4	E.
Divide E by # of Appraisers	F.

NOTE: The division in the final step should be carried out to 3 decimal places.

<b>INSTANT CHALLENGE SCORE</b>
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G.
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NOTE: Rewrite the final score in the box above. The final score should be rounded to 2 decimal points. Round up if the third decimal is 5.