

Destination ImagiNation®
Instant Challenge
2004 Regional Competition – Advanced Level
ANTS, BEES AND TERMITES

Challenge: Present a **PERFORMANCE** in which you show how you would get rid of ants, bees and termites that have taken over a location of your choice.

For the purpose of this Challenge, termites are small insects that eat wood.

Time: You will have up to 30 seconds to choose a location, up to 5 minutes to use your **IMAGINATION** to create your skit and up to 2 minutes to present your **PERFORMANCE** to the Appraisers.

The Scene: Your team is at a location of your choice. However, the location has been taken over by ants, bees and termites. Your team has been asked to think of creative ways of getting rid of each type of insect.

•**Part One** (30 seconds): Choose a location. You should tell the Appraisers the location you have chosen at the end of Part One.

•**Part Two** (5 minutes): Prepare your skit. During your skit, you show how you are going to get rid of these pests. You should have a different way of getting rid of each insect.

•**Part Three** (2 minutes): Present your **PERFORMANCE** to the Appraisers.

Materials:

A piece of paper and a pencil will be available for your team to use as you prepare your **PERFORMANCE**.

Scoring: You will receive up to

- A. 20 points for the creativity of how you would get rid of the ants.
- B. 20 points for the creativity of how you would get rid of the bees.
- C. 20 points for the creativity of how you would get rid of the termites.
- D. 20 points for the creativity of your **PERFORMANCE**.
- E. 20 points for how well your team works together.

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Part One (30 seconds):

- Choose a location.
- You should tell the Appraisers the location you have chosen at the end of Part One.

Part Two (5 minutes):

- Prepare your skit.
- During your skit, you show how you are going to get rid of these pests.
- You should have a different way of getting rid of each insect.

Part Three (2 minutes):

- Present your **PERFORMANCE** to the Appraisers.

Materials:

A piece of paper and a pencil will be available for your team to use as you prepare your **PERFORMANCE**.

Scoring: You will receive up to

- 20 points for the creativity of how you would get rid of the ants.
- 20 points for the creativity of how you would get rid of the bees.
- 20 points for the creativity of how you would get rid of the termites.
- 20 points for the creativity of your **PERFORMANCE**.
- 20 points for how well your team works together.

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APPRAISER RUBRICS

RUBRIC FOR APPRAISING CREATIVITY OF WAYS TO GET RID OF ANTS, BEES AND TERMITES

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • The solution is complete 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • Chiefly original work 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW!

RUBRIC FOR APPRAISING CREATIVITY OF PERFORMANCE

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies • Attempt at application • Solved with marginal addition 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • There is a theme • The solution is complete • Solved with related elements 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • There is synthesis • Chiefly original work • Solved with integration 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW! • Unrelated elements synthesized to create a new idea • Solved by innovation

RUBRIC FOR APPRAISING TEAMWORK

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Dominating individual who limits participation of others • Cooperation is minimal • Little sharing of ideas 	<ul style="list-style-type: none"> • Some evidence of individual team member roles • Some cooperation • Some evidence of accepting ideas of others 	<ul style="list-style-type: none"> • Acceptance of team roles above average • Good cooperation • Sharing and acceptance of ideas of others 	<ul style="list-style-type: none"> • Leadership and team roles are easily identified • Diversity of skills mutually respected and evident • Team dynamics are exemplary

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Team Name: _____ Level: E M S U

Passport Number: _____ Team Challenge: _____

Appraiser's Name: _____

ANTS, BEES AND TERMITES

INSTANT CHALLENGE INDIVIDUAL SCORE SHEET

Score Element	Range	Team Score
A. Creativity of getting rid of ants	0 or 1 – 20	
B. Creativity of getting rid of bees	0 or 1 – 20	
C. Creativity of getting rid of termites	0 or 1 – 20	
D. Creativity of PERFORMANCE	1 – 20	
E. Teamwork	1 – 20	
Total		

Note: Team score elements should be recorded in whole numbers. (No fractions or decimals.) In score elements A, B, and C, the team should receive 0 points if the elements are not included in the **PERFORMANCE**.

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Team Name: _____ Level: E M S U

Passport Number: _____ Team Challenge: _____

Appraiser's Name: _____

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INSTANT CHALLENGE MASTER SCORE SHEET

Appraiser's Name	Total Score
1.	
2.	
3.	
4.	
Add 1 + 2 + 3 + 4	F.
Divide F by # of Appraisers	G.

NOTE: The division in the final step should be carried out to 3 decimal places.

INSTANT CHALLENGE SCORE

H.

NOTE: Rewrite the final score in the box above. The final score should be rounded to 2 decimal points. Round up if the third decimal is 5 or more.