

Destination ImagiNation®

Instant Challenge

2005 Affiliate Competition – Entry and Advanced Levels

A PLANE MESSAGE

Challenge: Create a message on a banner that could be pulled behind a small airplane and then present a **PERFORMANCE** in which the airplane flies overhead and affects what is happening in your skit.

Time: You will have up to 5 minutes to use your **IMAGINATION** to create your message, as well as to plan and practice your **PERFORMANCE**, and then up to 2 minutes to present your **PERFORMANCE** to the Appraisers.

The Scene: Small airplanes flying overhead sometimes have a message on a banner that they are pulling that can be read from the ground. You are to create such a message and then present a skit in which an airplane pulling your message on a banner flies overhead and affects what is happening in your skit.

•**Part One** (5 minutes): Create a message on a banner that could be pulled behind a small airplane. Your message should be no more than 15 spaces in length. You will be given a banner on which to write your message. At most one letter, number or punctuation mark should go on each page. During Part One, you should also plan and practice a skit in which an airplane with your message on a banner flies overhead and affects what is happening.

•**Part Two** (2 minutes): Present your **PERFORMANCE** to the Appraisers.

Materials:

You will be given a banner of 15 sheets of paper, as well as a marker. A piece of paper and a pencil also will be available for your team to use as you plan your **PERFORMANCE**.

Scoring: You will receive

- A. Up to 30 points for the creativity of your message.
- B. 20 points if the airplane with the message on a banner appears in your skit and affects what is happening in your skit.
- C. Up to 30 points for the creativity of your **PERFORMANCE**.
- D. Up to 20 points for how well your team works together.

For Appraisers Only:

1. Each team should be given a banner that consists of 15 sheets of paper taped or stapled together. Team members are to write up to one letter, number or punctuation mark per sheet to create their message. Sheets may also be blank.
2. Teams may want to use creative spelling when writing their message. In addition, no points should be deducted for misspelled words.

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- Your message should be no more than 15 spaces in length.
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- At most one letter should go on each page.
- During Part One, you should also plan and practice a skit in which an airplane with your message on a banner flies overhead and affects what is happening.

Part Two (2 minutes):

- Present your **PERFORMANCE** to the Appraisers.

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- Up to 30 points for the creativity of your **PERFORMANCE**.
- Up to 20 points for how well your team works together.

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APPRAISER RUBRICS

RUBRIC FOR APPRAISING CREATIVITY OF MESSAGE

Points	1 – 8	8 – 15	16 – 22	23 – 30
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • The solution is complete 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • Chiefly original work 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW!

RUBRIC FOR APPRAISING CREATIVITY OF PERFORMANCE

Points	1 – 8	8 – 15	16 – 22	23 – 30
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies • Attempt at application • Solved with marginal addition 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • There is a theme • The solution is complete • Solved with related elements 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • There is synthesis • Chiefly original work • Solved with integration 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW! • Unrelated elements synthesized to create a new idea • Solved by innovation

RUBRIC FOR APPRAISING TEAMWORK

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Dominating individual who limits participation of others • Cooperation is minimal • Little sharing of ideas 	<ul style="list-style-type: none"> • Some evidence of individual team member roles • Some cooperation • Some evidence of accepting ideas of others 	<ul style="list-style-type: none"> • Acceptance of team roles above average • Good cooperation • Sharing and acceptance of ideas of others 	<ul style="list-style-type: none"> • Leadership and team roles are easily identified • Diversity of skills mutually respected and evident • Team dynamics are exemplary

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Team Name: _____ Level: E M S U

Passport Number: _____ Team Challenge: _____

Appraiser's Name: _____

A PLANE MESSAGE

INSTANT CHALLENGE INDIVIDUAL SCORE SHEET

Score Element	Range	Team Score
A. Creativity of message	1 – 30	
B. Airplane with message on a banner appears in skit and affects what is happening in skit	0 or 20	
C. Creativity of PERFORMANCE	1 – 30	
D. Teamwork	1 – 20	
Total		

Note: Team score elements should be recorded in whole numbers. (No fractions or decimals.)

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Team Name: _____ Level: E M S U

Passport Number: _____ Team Challenge: _____

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INSTANT CHALLENGE MASTER SCORE SHEET

Appraiser's Name	Total Score
1.	
2.	
3.	
4.	
Add 1 + 2 + 3 + 4	E.
Divide E by # of Appraisers	F.

NOTE: The division in the final step should be carried out to 3 decimal places.

INSTANT CHALLENGE SCORE

G.

NOTE: Rewrite the final score in the box above. The final score should be rounded to 2 decimal points. Round up if the third decimal is 5 or more.